

STUDIO ARTS: AA DEGREE

This degree provides a comprehensive lower division foundation in the visual arts for students preparing for transfer to baccalaureate programs in painting, drawing, ceramics, sculpture, printmaking, and photography that are not aligned with the AA-T in Studio Arts or students who are interested in participating in the local cultural community as studio artists, potters, gallery assistants, and other arts-related employment through community or private arts organizations. Students pursuing this degree must meet with a counselor and faculty advisor to develop an educational plan that aligns with their specific educational goals. Not all elective options in this degree are appropriate for all educational pathways. Students intending to use this degree for transfer preparation must select the specific courses within this degree that meet the lower division requirements at their selected transfer institution.

Career Opportunities

Artist – fine artist with commercial gallery representation, Educator (K-12, higher education, museum, non-profit organizations, private institutions), Curator, Gallerist, Exhibition Technician, Exhibition Designer, Sign Maker, Art Handler, Fabricator (for example, facades on movie sets or amusement parks), Registrar (tracks artworks in gallery or museum), Conservator (preserves and restores artworks, usually knows chemistry), User Experience/Visitor Services (visitors to physical and online places), Data/Information Designer, Public Relations, Media/Communications/Marketing, Digital Designer (websites, apps, interactivity), Graphic Designer (publications, online, signage), Art Director, Creative Director, 2D and 3D Animator (storyboard artist, concept artist, character design, backgrounds and textures artist, model making, visual sequences), lighting, Visual Effects, Special Effects, Set Designer, Costume Designer, Fashion Designer, Textile Designer, Product Designer, Packaging Designer, Industrial Designer, Transportation Designer, Toy Designer, Illustrator, Interior Design, Landscape Designer, Event Designer/Stylist, Stylist, Advertising, Jewelry Maker, Graphic Novelist, Cartoonist, Scientific Illustrator, Sustainability Designer, Entertainment Designer, Environmental Designer, Photographer, Architecture, Art Historian

Program Learning Outcomes

1. Critically analyze and evaluate historical and contemporary works of art, architecture, and design.
2. Describe and assess the role of the visual arts in contemporary culture as a vehicle of human expression.
3. Create original works of art that engage and build on historical and contemporary practices, theories, and materials.
4. Translate concepts and visual experiences into images or tactile forms.
5. Evaluate and critique artwork and receive criticism from others.
6. Express artistic concepts and intents in written and oral formats.

Degree Requirements

Code	Title	Units
Required Core Courses (12 units)		
ARTS-101	2D Foundations	3
ARTS-102	3D Foundations	3
ARTS-110	Fundamentals of Drawing	3
ARTH-106	History of Western Art: Renaissance to Contemporary	3
Restricted Electives: List A - Art History		
Complete one course from the following: ¹		3

ARTH-105	History of Western Art: Prehistoric Through Medieval
ARTH-110	History of Graphic Design
ARTH-118	Survey of Modern Art
ARTH-130	History of Asian Art
ARTH-145	Art of the Ancient Americas
ARTH-180	History of Photography
	or PHOT-180 History of Photography
Restricted Electives: List B - Studio Breadth	
Complete three courses from the following: ¹	
ARTS-105	Color Theory
ARTS-111	Figure Drawing
ARTS-112	Creative Drawing
ARTS-120	Fundamentals of Painting
ARTS-130	Introduction to Printmaking
ARTS-140	Beginning Ceramics: Hand-Building
ARTS-141	Beginning Ceramics: Throwing
ARTS-145	Clay Sculpture
ARTS-150	Sculpture
DART-120	Introduction to Digital Art
PHOT-121	Beginning Darkroom Photography
PHOT-150	Beginning Digital Photography
Restricted Electives: List C - Advanced Studio and Theory	
Complete one course from the following: ¹	
ARTS-220	Intermediate Painting
ARTS-240	Intermediate Hand-Building
ARTS-241	Intermediate Ceramics: Throwing
ARTS-244	Kiln Design
ARTS-246	Raku-Fired Ceramics
ARTS-247	Low-Fired Ceramics
ARTS-248	Introduction to Glazes
ARTS-249	Ceramic Surfaces: Wood Kiln - Salt Kiln
ARTS-260	Studio Workshop
ARTS-261	Ceramics Workshop
ARTH-101	Introduction to Visual Culture
DART-101	Graphic Design Foundations
DART-125	Animation
PHOT-122	Intermediate Photography
PHOT-151	Intermediate Digital Photography
PHOT-181	Contemporary Issues in Photography
PHOT-182	Photography in a Multicultural United States

Total Units **27**

¹ Students must work with a counselor and department faculty advisor to select elective courses that meet their specific educational goals. Not all courses on this list are appropriate for every educational pathway. Students intending to transfer to a baccalaureate program in the arts must complete courses from this list that are specific to their concentration within the major (e.g. painting and drawing, printmaking, ceramics, sculpture, etc.) in order to meet program pre-requisites at the transfer institution.

To receive an Associate Degree, students must complete 60 degree applicable semester units with a grade point average of at least 2.0. Students must also complete the NVC General Education (<https://catalog.napavalley.edu/getting-your-degree/general-education/#nvcgeneraleducationtext>) pattern to earn an Associate degree. Consultation with a Counselor is highly encouraged to ensure all requirements are met.