DIGITAL ART: AA DEGREE

This degree provides entry-level digital art skills and lower division major preparation courses for students preparing for transfer to a BA or BFA program in digital art fields such as 2D and 3D animation, concept art, gaming, and multimedia. Students pursuing this degree must work with a counselor and faculty advisor to develop an education or career plan that meets their educational or career goals.

Program Learning Outcomes

- 1. Critically analyze and evaluate the aesthetic, cultural, and political development of art, architecture, and design in historic and contemporary cultures.
- 2. Create and present artwork for professional applications based on principles of effective design and communication.
- 3. Translate concepts and visual experiences into images or tactile forms.
- 4. Evaluate and critique digital art and receive criticism from others independently and collaboratively.
- 5. Express artistic concepts and intents in written and oral formats.

Degree Requirements

| Code | Title | Units |
|-------------------------|----------------------------------------------------------|-------|
| Required Core C | courses (12 units) | |
| ARTS-101 | 2D Foundations | 3 |
| ARTS-110 | Fundamentals of Drawing | 3 |
| ARTH-106 | History of Western Art: Renaissance to | 3 |
| DADT 100 | Contemporary | 2 |
| DART-120 | Introduction to Digital Art ive: List A - Art History | 3 |
| | | 3 |
| | ne following courses | 3 |
| ARTH-105 | History of Western Art: Prehistoric Through Medieval | |
| ARTH-110 | History of Graphic Design | |
| ARTH-118 | Survey of Modern Art | |
| ARTH-130 | History of Asian Art | |
| ARTH-145 | Art of the Ancient Americas | |
| ARTH-180 | History of Photography | |
| Restricted Elect | ives: List B - Digital | |
| Complete 2 of th | ne following courses | 6 |
| DART-101 | Graphic Design Foundations | |
| DART-125 | Animation | |
| DART-130 | Introduction to Digital Imaging | |
| DART-140 | Drawing & Typography | |
| DART-160 | Introduction to Multimedia | |
| DART-170 | Digital Video Editing | |
| PHOT-150 | Beginning Digital Photography | |
| Restricted Elect | ives: List C - Studio Arts and Other | |
| Complete 2 of th | ne following courses | 6 |
| ARTS-102 | 3D Foundations | |
| ARTS-105 | Color Theory | |
| ARTS-111 | Figure Drawing | |
| ARTS-112 | Creative Drawing | |
| ARTS-120 | Fundamentals of Painting | |
| ARTS-150 | Sculpture | |
| | | |

| Total Units | | 27 |
|-------------|----------------------------------|----|
| DDGT-130 | Introduction to 3D Printing | |
| BUSI-144 | Introduction to Entrepreneurship | |

Total Units

To receive an Associate Degree, students must complete 60 degree applicable semester units with a grade point average of at least 2.0. Students must also complete the NVC General Education (https://catalog.napavalley.edu/ getting-your-degree/general-education/#nvcgeneraleducationtext) pattern to earn an Associate degree. Consultation with a Counselor is highly encouraged to ensure all requirements are met.